





AUDIO

Add an uploaded audio clip that the user can listen to.

Activity is fulfilled when the user has listened to the audio.







PODCAST EPISODE

Add a podcast episode from any feed that the user can listen to.

Activity is fulfilled when the user has listened to the episode.







VIDEO

Add an uploaded or embedded video that the user can watch.

Activity is fulfilled when the user has viewed the video.







VIDEO

Add a video from any YouTube channel that the user can watch.

Activity is fulfilled when the user has viewed the audio.







STREAM SNIPPET

Add a collection of episodes from an existing stream.

Activity is fulfilled when the user has viewed the episodes.







WEB ACTIVITY

Add an external web activity to complete.

The activity is fulfilled when the user visits or completes an activity on the external website.



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STORY

A story is a digital learning activity.
Stories can include media, reading,
assessments & interactions.

**Activity is fulfilled when the story is
completed.**







DATA TRACKING

Track measurable data that can be displayed to users as progress graphs. A data upload or API integration is required.

Fulfilled when the specified target is reached.



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DATA ACTIVATION

This activity happens outside of the platform. For example: Contract Activation or Task Completion. A data upload or API integration is required.

Fulfilled when a condition is matched on external data.







CLASSROOM

Plan classroom activities. Users register their attendance & check-in by sharing their live location.

Fulfilled when the user check-in at or near the location.







EVENT

Plan events, meetups and conferences.
users register their attendance to an
event & check-in by sharing their live
location.

**Fulfilled when the user check-in at or
near the location.**







ASSESSMENT

Multiple choice questions & an opportunity to evaluate a user's understanding.

The activity is fulfilled when the minimum score has been reached.



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SURVEY

Can be used to poll users or gage their sentiment. There is no correct or incorrect response.

Activity is fulfilled when the user completes the survey.







CERTIFICATE

Available Certificates are visible on the pathway. Once earned, they will appear in the Rewards section of the app.



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REWARD

Users can claim a Reward which, along with a unique code, is unlocked when a specific point on the pathway is reached.



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MILESTONE

Can be used to explain & introduce the path ahead, e.g. at the beginning of a level.

Fulfilled when the use has viewed the content.







NEW PATHWAY

Create a new pathway for a user to unblock at the end of their current pathway.







INSTRUCTIONS